

## Tools

### Zoom Tool:

- Click to zoom
- When zoomed in, click and hold down **SPACE BAR** to get the **move** tool.
- Click and draw a box to zoom in on specific areas
- Fit screen
- **Zoom out**= (alt)+click

### Eraser Tool:

- Use brush size to alter shape of your eraser
- Alter **OPACITY**

### Paint Brush Tool:

- Paint brush options
- Opacity
- Size
- Color

### Smudge Tool:

*Looks like a pointed finger*

- Strength
- Size and shape

### Shape Selection Tool

- Organic (round)
- Geometric (angular)
- Hold down (shift) to **ADD** a new selection
- Hold down (alt) to **SUBTRACT** a selection
- Refine edge

### Paint Bucket Tool

- Solid
- Change opacity

### Gradient Tool

- Double click on the color box in the top right corner. Alter the colors!

### Magic Wand Tool/Quick Selection Tool

- *MW: looks like a magic wand!*
- Explore **TOLERANCE** (*the amount of variance in color it will select*)
- (alt) + click = **SUBTRACT** selection
- (shift) + click = **ADD**

### Filters

- Open filter gallery

## Shortcuts

Deselect= (ctrl) + d

Undo= (ctrl) + z

Undo multiple=  
(ctrl)+(alt)+z

Zoom Tool= Z

## Path

Image-Adjustments-  
**Hue/Saturation**

## Exploration Steps

*Specs: 300 dpi, 5x5, white background*

**Step 1:** create layer, name it PAINT

- Paint brush tool
  - Size
  - Shape of brush
  - Opacity/flow
  - Color
  - Brush options
- Smudge Tool
  - Smudge strength
  - Smudge size
  - Smudge Shape

**Step 2:** create layer, name it SHAPES

- Selection Tool
  - Select both *organic* and *geometric* shapes
  - Fill them with *gradient* and *solid* fill
  - Refine edge to get *sharp* and *fuzzy* edges
  - At least 5 shapes
  - Must have an addition and a subtraction shape

**Step 3:** Add filters to your SHAPES

layer (4 shapes) using specific selections of the shapes

- Selection tool (magic wand or quick select)
- Go to Filter Gallery
- Add filters

**Step 4:** Adjust color on specific shapes

- Select specific part of some shapes
- Adjust **HUE** and **SATURATION**

## Saving

*While working...*

Save as a .psd in your H Drive

Title: LastName Exploration

*When ready to turn in...*

Save as

- 1) **.psd** in the Schaljo Turn In Folder
- 2) **.jpeg** in the Schaljo Turn In Folder (quality 8)

## Tools

Text tool:

- Font size
- Font style
- Font color
- Warp capabilities

Move tool:

- (v)
- After you make adjustments, hit (ENTER) to make changes

Clone Stamp Tool:

- (alt) to create the crosshairs

## Shortcuts

Deselect= (ctrl) + d

Undo= (ctrl) + z

Undo multiple=  
(ctrl)+(alt)+z

Zoom Tool= Z

Move Tool= V

Select inverse =  
(ctrl + shift + i)

## Path

Image-Adjustments-  
**Hue/Saturation**

Edit – transform – **Warp**

Select – **Color Range**

Image – Adjustments-  
**Photo filter**

## Text Exploration

*Specs: 8.5x11 300 dpi transparent  
background*

Step 1: Re-title layer 1 as

BACKGROUND and LOCK it

Step 2: draw a box with the text tool,  
and type your letters

- Adjust kerning
- Warp text
- Add stroke

Step 3: Rasterize type

Step 4: warp text as an image

Step 5: Create a new layer and title it  
“Texture”

Step 6: Use gradient tool to do at least  
5 layers of transparent (20%-50%)  
gradients (with at least 5 color  
swatches within the gradient tool),  
explore MODE

Step 7: match the colors of your text  
with your texture layer

Step 8: add multiple (+4) types of  
texture

Step 9: select color range and adjust  
COLOR

Step 10: Copy facial feature from  
Google search and paste (ctrl+ v) into  
Photoshop

Step 11: resize and crop

Step 12: make it look like it belongs!

- Erase edges (low flow)
- Photo filter
- Change specific color!
- Clone Stamp tool

## Saving

*While working...*

Save as a .psd in your Novell  
Title: LastName Text  
Exploration

*When ready to turn in...*

Save as

- 1) **.psd** in the Schaljo  
Turn In Folder
- 2) **.jpeg** in the Schaljo  
Turn In Folder  
(quality 8)